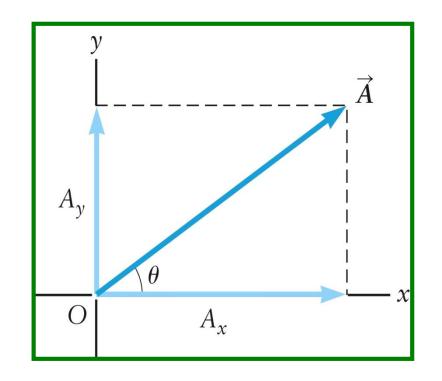
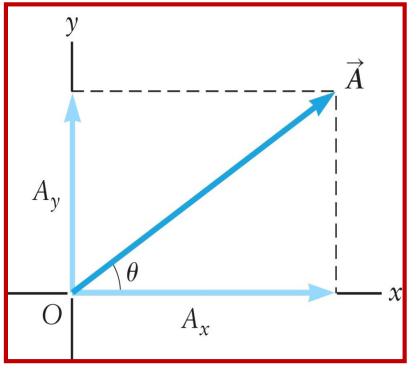
Components of a vector

- The x- and y-components of a vector are its
 projections along the xand y-axes
- Calculation of the x- and y-components involves trigonometry
 - $A_{x} = A \cos \theta$ $A_{y} = A \sin \theta$



Components of a vector

- If we know the components, we can find the vector.
- Use the **Pythagorean Theorem** for the magnitude:



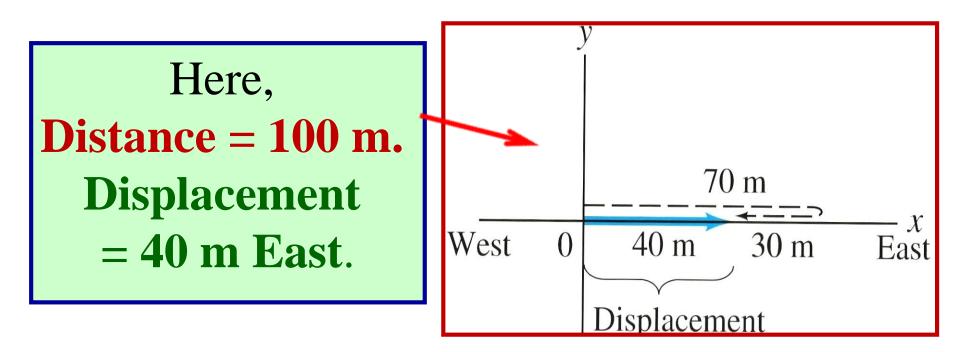
$$A = \sqrt[n]{A_x^2 + A_y^2}$$

• Use the **tan**⁻¹ function to find the direction:

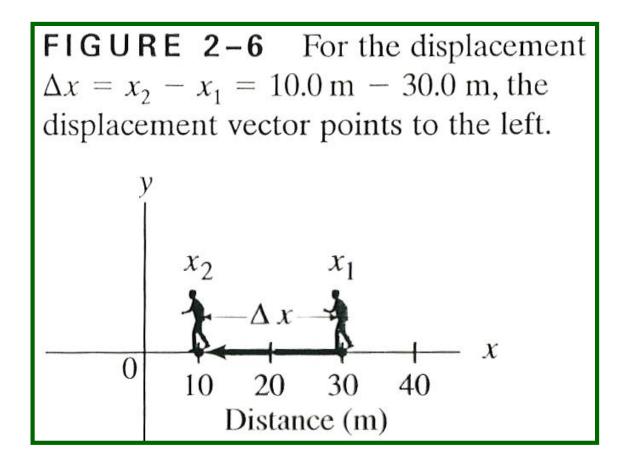
$$\theta = \tan^{-1} \frac{A_y}{A_x}$$

Displacement & Distance

Distance traveled by an object \neq **Displacement** of the object!



- **Displacement** $\equiv \Delta x \equiv Change in position$ of an object. Δx is a vector (magnitude & direction).
- **Distance** is a **scalar** (magnitude).



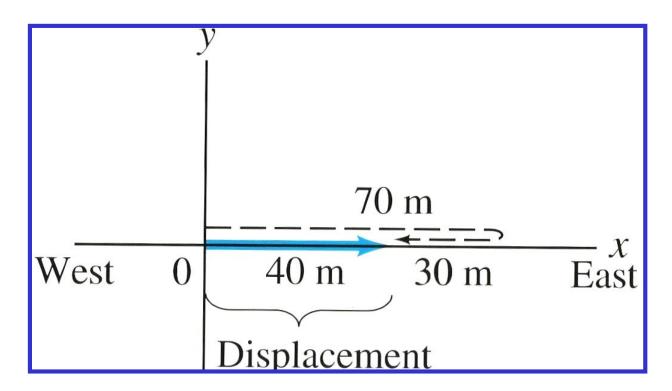
$$x_1 = 30 \text{ m}, x_2 = 10 \text{ m}$$

Displacement $\equiv \Delta x = x_2 - x_1 = -20 \text{ m}$

Average Velocity & Average Speed

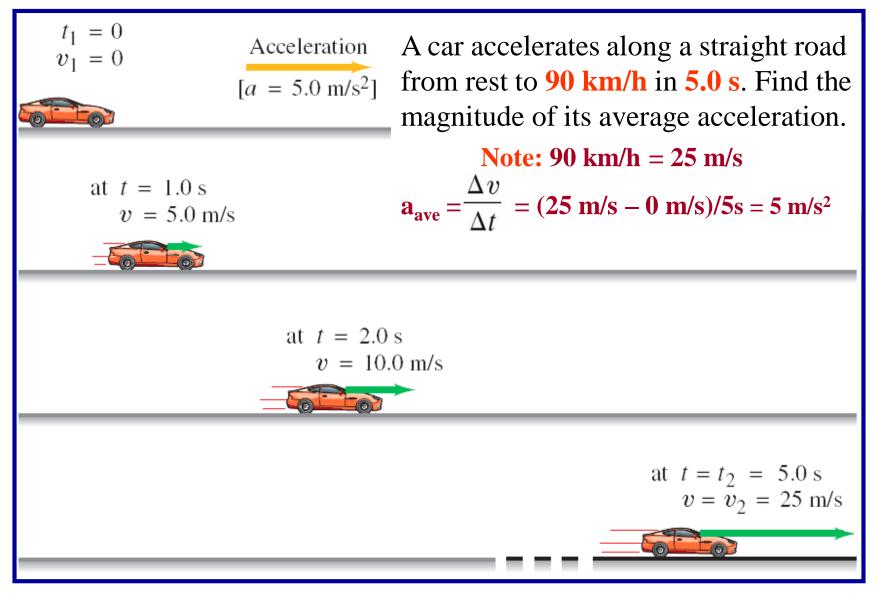
Consider the displacement from slide 3.

Suppose that the person walks the whole trip in 70 s.

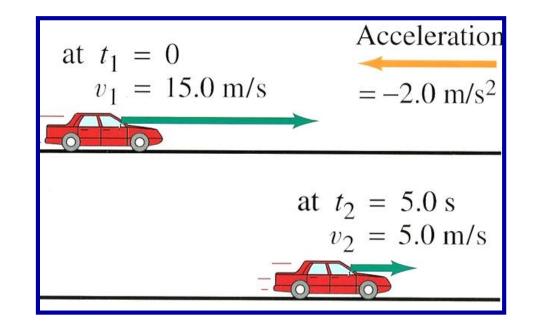


<u>Average Speed</u> = (100 m)/(70 s) = 1.4 m/s<u>Average Velocity</u> = (40 m)/(70 s) = 0.57 m/s

Example: Average Acceleration



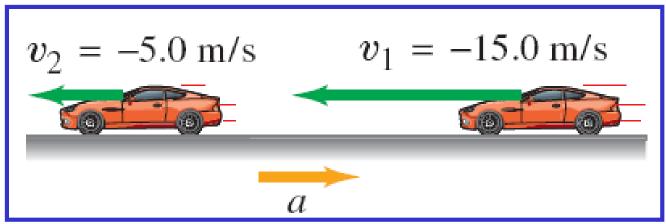
Example: A slowing down car



A car moves to the right on a straight highway (positive **x-axis**). Calculate the car's average acceleration.

$$a = \frac{\Delta v}{\Delta t} = (v_2 - v_1)/(t_2 - t_1) = (5 \text{ m/s} - 15 \text{ m/s})/(5s - 0s)$$
$$a = -2.0 \text{ m/s}^2$$

Deceleration



The same car is moving to the left instead of to the right. We still assume **positive x is to the right.** The car is "decelerating" & the initial & final velocities are same as before. Calculate the average acceleration now.

$$a = \frac{v_2 - v_1}{\Delta t} = \frac{-5.0 \text{ m/s} - (-15.0 \text{ m/s})}{5.0 \text{ s}}$$
$$= \frac{-5.0 \text{ m/s} + 15.0 \text{ m/s}}{5.0 \text{ s}} = +2.0 \text{ m/s}.$$